

Knowledge Representation Issues and Implementation of Lexical Data Bases

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Abstract. We propose to apply classical development methodologies to the design and implementation of Lexical Databases(LDB), which embody conceptual and linguistic knowledge. We represent the conceptual knowledge as an ontology, and the linguistic knowledge, which depends on each language, in lexicons. Our approach is based on a single language-independent ontology. Besides, we study some conceptual and linguistic requirements; in particular, meaning classifications in the ontology, focusing on taxonomies. We have followed a classical software development methodology for implementing lexical information systems in order to reach robust, maintainable, and integrateable relational databases (RDB) for storing the conceptual and linguistic knowledge.

1 Introduction

Due to the immaturity of the knowledge representation topic, lack of standardization is broadly felt as a very undesirable state into the community around language resources [LREC 02]. For instance, standard terminology for a common reference ontology is yet a goal to be reached. There is no doubt about what lexicon means, but ontology is differently understood in the computational linguistic literature. For instance, WordNet is mentioned as an ontology [USC 96], CYC is provided with a formal ontology [PRI 01], etc. Here, ontology, in a LDB, is the set of concepts in the domain of the base and the relationships that hold among them, without including linguistic knowledge, and common to all of the languages supported in the base.

Weak attention has been paid on topics about development methodologies for building the software systems which manage LDB, and dictionaries in particular. We claim that the software engineering methodology subject is necessary in order to develop, reuse and integrate the diverse available linguistic information resources. Really, a more or less automated incorporation of different lexical databases into a common information system, perhaps distributed, requires compatible software architectures and sound data management from the different databases to be integrated. The database subject have already done a long way reaching a strong standardization, and supplying models and methods suitable to develop robust information systems. We apply RDB design methodologies to develop LDB consisting of ontologies and

lexicons. The conceptual knowledge is represented as an ontology, and the linguistic knowledge, depending on each language, is stored in its lexicon.

Subjects about electronic dictionaries for diverse natural language processing applications have been extensively studied [ZOC 03], [WIL 90], [WIL96], as well as LDB [MIL 95], world knowledge bases [LEN 90], ontologies in general [ONT], ontologies for computational linguistics [NIR], and the like. But there are no references on how these information systems have been developed and upgraded along their life. Moreover, tools for managing ontology-based linguistic information systems have been described [MOR 02], but there is no a declared software engineering approach for the development of these tools.

We follow the classical RDB design based on the conceptual, logical, and physical models for building LDB, and software engineering techniques based on UML for building LDB interfaces (these are not described in this paper). The result is a methodology to develop information systems for building and querying LDB [SV 02]. Based on this methodology, we have developed software tools for authoring and consulting different kinds of linguistic resources: monolingual, bilingual and multilingual dictionaries. In this paper, we detail the conceptual development of a bilingual dictionary with relational technology.

Conventionally, dictionaries are conceived for human use and lexical databases are conceived for natural language processing (NLP) applications. Our methodology leads to friendly usable dictionaries, but structurally prepared to be easily embedded in computer applications, as we show along the paper.

The rest of the paper is organized as follows. Conceptual and linguistic requirements embodied in the lexical and ontological resources are first exposed in section 2, because of their relevance in building different lexical databases, such as electronic dictionaries, and distinguishing certain relevant aspects of our approach from others. The next section introduces how to apply the relational design methodology to develop LDB, and section 4 details its application to a bilingual dictionary. Finally, in section 5 certain conclusions are summarized and future work is foreseen.

2 Conceptual and Linguistic Requirements

In this section, conceptual and linguistic knowledge incorporated in computing systems devoted to NLP are pointed out because of their relevance in the definition of the conceptual model showed below.

Regardless of the language, the knowledge in the discourse universe is conventionally divided in two classes: conceptual and linguistic. Terms and sentences refer to concepts, but they have particular structural and morphological features in each language. All of this information is not available in any dictionary, electronic or not, although it is the objective in the most exigent ontology-based linguistic Knowledge Bases, such as MikroKosmos [MIK].

In the next paragraphs, we limit the conceptual and linguistic knowledge to the level we are interested in. Then, we show the structure of these two kinds of knowledge, and how both are linked.

2.1 Lexicographic Order. From Paper to Electronic Dictionaries

No kind of term order is suitable for electronic dictionaries, because a random direct access is better than alphabetical sequential access for human use. The first generation of electronic dictionaries [COW 99] is characterized by the direct access to terms, but the provided information and the ways for accessing to it differ from one dictionary to other, having unclear (not formally specified) structure and lack of declared methodology. The new generation dictionaries intend to cover these holes.

2.2 Terms and Meaning. Polysemy and Synonymy

In every language there exists the well known naming problem [KAT 93], which consists of two elements: one is polysemy (under the synchronic point of view, that is, embodying polysemy itself and homonymy), by which a term can have several meanings; and the other is synonymy, by which one meaning can be assigned to different terms. We are going to study in the next section how to relate terms and meanings. The naming problem will be automatically solved by completely separating Lexicon from Ontology, as we shall see.

2.3 Semantic Relationships and Lexicon

Each meaning of a given term is precisely identified by its semantic category (category from now on, for the sake of brevity). Therefore, categories provide classification for meanings, and such classification can be arranged in a taxonomy [RK 02]. Here we do some remarks about the relationships among categories, meanings and terms. On the one hand, a given term can belong to several categories under different meanings. On the other hand, a given term can belong to several categories under the same meaning. We must also note that a category has a meaning described by a definition. This meaning is the extensional definition of the category. See [SV 02] for more details.

2.3.1 Lexical Databases

For a given language, we have a set of terms, meanings and categories holding certain relationships among them. Conventional LDB, such as WordNet [MIL 95], have term classification through synonymy (grouped in the so-called synsets). LDB based on ontological semantics go beyond by playing the role of meaning taxonomy and supporting more complex semantic relationships [NIR 95]. All of the relationships (meronymy, holonymy, hypernymy, hyponymy, and so on) represented in the more complete lexical databases, such as WordNet or EuroWordNet [EWN], are also represented in ontology-based databases, such as MikroKosmos; but in this case, all of the concepts and their relationships are present in the ontology, while each lexicon has the terms for each language and their linguistic arguments, as well as the links with the concepts into the ontology. The mapping between ontology and lexicon is the key for successfully coordinate all of the lexical and semantic relationships. This

approach does full separation between ontology and lexicon. If we now think of several languages, the same ontology applies for each one of the lexicons.

Other approaches have been adopted. Each one leads to a more or less complex LDB structure. We claim that the ontology-lexicons approach is the most appropriated to reach a simple, robust and controlled LDB structure, prepared to be reused in different applications and integrated with another ones with the same structure.

The architecture ontology-lexicons is criticized in [POL 03], given that each language has its own lexical semantics. Then, strictly speaking, there is no one single ontology independent of the considered languages. In favor of our position, we argue that the fact of the nonexistence of one single ontology common to diverse languages is independent of assuming one imposed undesirable *a priori* hierarchy, which is considered in [POL 03] as unavoidable considering the common ontology approach. But in our methodology, the hierarchy (taxonomy) is incrementally created when building the LDB. For a monolingual database (French in the case of the DiCo LDB), there is only one ontology; thus, there is no problem. However, certain problems could arise in multilingual LDB, because the boundary between ontology and lexicon does not appear clearly always. There are many ways to face up these problems considering other approaches different from ours, when the ontological semantics is distributed among the different languages at multiple levels. For instance, in the Papillon project [MAN 03], the different languages are linked to a common dictionary of meanings (axes in French). In the EuroWordnet project, the different WordNets (one for each considered language) are linked by two levels of common concepts, and the resulting structure is not appropriated for the multilingual applications. In MILE [ABB 02], SIMPLE templates play the role of ontologies; so the resulting LDB structure is more complex than that resulting from the ontology-lexicons approach.

We adhere to the criterium from [MAH 95] conceiving ontology as a language-neutral body of concepts. In this case, the problems can be solved putting in each specific lexicon the own lexical-semantic information required, which is not present in the common ontology [VIE 98]; so the ontology is the conceptual model of the domain and each lexicon is linked to the same ontology. From this approach, the system design to develop LDB is enhanced in robustness, because an architecture with two abstraction levels is reached.

From this approach we apply very carefully the RDB techniques to reach a methodology assuring a sound and simple structure of the LDB, and a controlled way for building any particular LDB through an administration interface. This work is indeed previous to the formal definition of an interlingua [FAR 04]. We are far from reaching this goal in general. But there are a lot of NLP applications, not only monolingual, that do not need formally and completely represent the text meaning. We claim for reaching an interlingua in the future from LDB conceived from the ontology-lexicons approach and developed with our methodology.

Our presented ontology gives a quite limited interlingua since we focus only into a single relationship, as exemplified in the LDB for the bilingual dictionary later on. As more semantic relationships are added to this ontology, more expressive interlinguas can be reached. Then, a complete interlingua could be developed when all of the semantic relationships in the natural language were embodied into the ontology.

Another central idea in this work is to develop for each group of applications one LDB, the most appropriated one. Certain applications are more exigent of linguistic resources than others. Why to use the same LDB with all of the linguistic resources for no matter what application? It is more efficient to use a LDB with the required linguistic resources depending on the application, as we propose. This vision contemplates, besides our methodology to build different LDB, building subsets of LDB already build as ‘views’ of the DB. In this case, the LDB should be developed from the ontology-lexicons approach. Then, particular LDB can be extracted from the more general one. We claim for this way in order to integrate different LDB.

2.3.2 Our LDB for Dictionaries

In this approach, relationships among terms from different languages come from considering jointly the involved ontology-lexicon schemes, as we will see later when considering the bilingual dictionary. In the dictionary here considered, the ontology only consists of one relationship which gives tree-structure to the conceptual taxonomy. A taxonomy is a natural structure for meaning classification. Each node in the taxonomy corresponds to a category. In principle, every category in the taxonomy can have meanings, regardless of its taxonomy level. It must be noted that every category in the taxonomy contains at least the term which names the category, so that all categories are non-empty. On the other hand, the creation of new categories as belonging to several predefined ones should be avoided, in order to reach a compact relationship as the taxonomy structuring backbone. Next sections show the development of a dictionary without overlapped classifications [RK 02], and only permitting tree-structured taxonomies. Since a meaning can belong to different categories, the extensional definition of categories is hold [SV 02].

When consulting or building dictionaries, there are a number of advantages in classifying meanings as taxonomies. First of all, meaning taxonomy is a useful facility for an electronic dictionary, because meaning classification embodies additional semantics, which provides more information to the user than usually provided. As long as we know, this kind of facilities (meaning classification), normally used in conceptual modeling through ontologies [MCG 00], has not been implemented before into dictionaries.

One demanded facility in electronic dictionaries is the semantic relationship ‘See’ among terms. When a definition for a term A in a dictionary has the entry ‘See B’ (B is another term) it only refers to B, not the particular definition for B the author thought of, so that the user has to read all the definitions assigned to B until he reaches the intended one. Section 4 shows how we solve this problem in our approach.

Along the next sections, we propose how to accomplish the conceptual and linguistic requirements into a LDB for electronic dictionaries by using a sound design methodology.

3 Designing Lexical Databases with Relational Technology

We understand lexical databases as information systems which are composed of a database core and an application layer which allows the user and applications to interact with the lexical data. On the one hand, the justification for having a database core instead of other file related approaches comes from well-known issues in the database community (e.g., see classical texts as [SKS 02]). In particular, we do need integrity constraints for maintaining consistency when modifying data. On the other hand, the application layer should be understood as possibly containing user interfaces for both consulting and modifying lexical data, as well as NLP applications. When considering these two components of the information system, we do isolate data from applications, so that all consistency checking is encapsulated into the database core.

Both components should be developed following known software engineering methods. It is more likely to find these methods applied to the application layer, but, in general, we do not find them applied to the modeling of lexical databases.

In our work, we focus on relational databases because of a number of reasons: they are widely used, efficient RDBMS (Relational Database Management Systems) are available, and a database design methodology has matured for them. The latter is the most important point we highlight, since it provides several design stages which help in designing consistent (from an integrity point of view) relational databases. This methodology comprises the design of the conceptual scheme (using the Entity/Relationship (E/R) model) and the logical scheme (using the relational model). A final stage is the physical scheme, which is generally omitted in the literature since it depends tightly on the target RDBMS. This work only describes the first design stage.

We emphasize here the dependence between the design stages and the DB structure. Besides, the way to build a LDB comes through this dependence, as is expressed in section 4 after considering the constraints in section 3.1.

In other projects of LDB, when RDB techniques have been applied, there is no awareness of how this dependence is crucial to establish a development methodology and a formal common DB structure. We take two examples as representative samples.

In [MOR 02], an E/R model is defined, but there is no expressed relation between the development stages and the DB creation.

MILE [ABB 02] uses an E/R model in the lexical entry for automatically generating a RDB with different purposes. Our approach leads to very different E/R models, with less complexity. Besides, the development of their DB is not described neither the integrity constraints.

3.1. Constraints in Relational Design

The relational database design methodology is not only focused on representing data and their relations, but more important for us in this work, constraints about them. These constraints allow us to impose restrictions for both data and relations that any database instance must obey. Although these constraints can be implemented in the application layer, we advice against this. We claim that they must be implemented in

the database core because consistency would be maintained by the RDBMS, instead the applications. By this, the constraints encapsulated into the database are independent from the applications. Next, we introduce the constraints at each design stage which are useful for our purposes.

The E/R model is the most common tool for the first design stage, the conceptual modeling, allowing several kind of constraints which we relate with the constraints needed in a lexical database, since there are several (philosophical) notions that such an ontology-based database has to represent (e.g., identity and membership [GW 00]). Primary and candidate keys are used for the identity concept, i.e., given a class (entity set), every instance of the class (entity) can be unambiguously identified. Domain constraints play the role of defining valid characteristic properties that entities can have. Cardinality constraints restrict the number of entities a given entity can be related to, which is useful, for instance, for restricting graphs to trees in taxonomy classifications (membership property). A total participation for an entity set in a relationship set impose that every entity in the entity set must be in the relationship set. Unique constraints are related to primary key constraints in the sense that they represent unique values for properties that an entity in an entity set can have. Besides these constraints supported directly in the E/R model, other constraints for this stage can be completed by using natural language descriptions or a more formal specification language. These constraints are passed to the next design stage.

The relational model used in the second design stage, in turn, offers several kinds of constraints, inheriting some of the E/R model, such as primary and candidate keys, domain, cardinality, and unique constraints. In addition, we have referential integrity constraints, and functional dependencies. Referential integrity constraints are used for several purposes: to restrict the values a property (attribute) can take from a given set defined in an entity set (which can be understood as a dynamic domain definition in the sense that the domain can change by modifying the instance relation), and to restrict the possible entities a given entity can be related to. Functional dependencies are useful for imposing cardinality constraints among attributes of an entity, although, usually, they are only used in the normalization process for finding decomposition anomalies.

Constraints at the final database design stage, whose result is the physical model, depends on the RDBMS considered, but usually we find primary keys, candidate keys (by means of indexes with unique keys), domain constraints, referential integrity constraints (used, for instance as the basic cardinality constraints one to one, one to many, and many to many), which can be deferred to implement total participation. Moreover, constraint predicates can be stated in the state-of-the-art RDBMS by means of the CHECK clause and triggers. In this way, the designer can implement, among others, functional dependencies.

Because of the authoring nature of lexical databases, we cannot impose all of the identified constraints (since there is absent information which can be known afterwards). Therefore, we are ought to provide consistency checking features to the lexical database authors. These features must inform the author about authoring constraints which are violated by the instance database. Such constraints which may be violated during the authoring are known as soft constraints, by contrast with the hard constraints that every database instance must hold at any time.

Forthcoming sections show how to apply this design methodology to the development of a consistent lexical database. The next section shows a lexical database for a bilingual dictionary, which can be instantiated for a monolingual dictionary, and can be generalized for a multilingual one.

4 Designing a Lexical Database for a Bilingual Dictionary

As stated in former sections, we are interested in the representation of language information from an ontology point of view in order to build a lexical database, and, in this section, for a bilingual dictionary. First of all, we need to represent the meaning (concept) as a language independent entity, so that a set of terms (the so-called synonym set – synset in WordNet) in a given language is used to identify such a meaning. In this way, the synonymy property holds for the set of terms in a particular language related to a meaning. Further, a synset for each language can be found. Polysemy comes from the fact that a given term may be in different synsets for the same language (obviously related to different meanings). Finally, we are interested in classification of meanings, which can be represented with categories related to meanings, so that each meaning belongs to a category. If we restrict classifications to taxonomies, we have to impose a constraint stating that a category can only have a parent category, and only one category (root category) can have no parent.

Since we are interested in an ontology-based lexical database, we must highlight some points. Meanings are directly related to categories, instead of terms. Synonymy is a set-oriented property of terms, and the set itself is related to a meaning, instead of each term in the set. A term in a synset belongs to a category via a transitive relation among the synset, the meaning the synset belongs to, and the category the meaning is classified under. In order to fulfill the intensional definition of categories explained in section 2.3, a meaning is needed for defining each category, and a non-empty synset is needed for such a meaning.

4.1. Conceptual Design for the Bilingual LDB

Following these premises, we propose the E/R scheme shown in Figure 5 (an upgrade from [SV 02]) as a result of the first stage design (conceptual modeling). In this figure (following some recommendations in [PRE 97, SKS 02]), entity sets are represented with rectangles, attributes with ellipses (those which form a primary key are underlined), and relationship sets with diamonds, which connect entity sets with lines. Undirected lines (edges) represent a many to many mapping cardinality. A one to many mapping cardinality from entity set A to entity set B is represented by an arc from B to A, meaning that an entity belonging to B is related at most with an entity in A. A total participation of an entity set in a relationship set is represented by double lines. Undirected lines also connect attributes to entity sets. Relationship set and entity set names label each diamond and box, respectively. Each side of a relationship set relating an entity set with itself is labeled with its role.

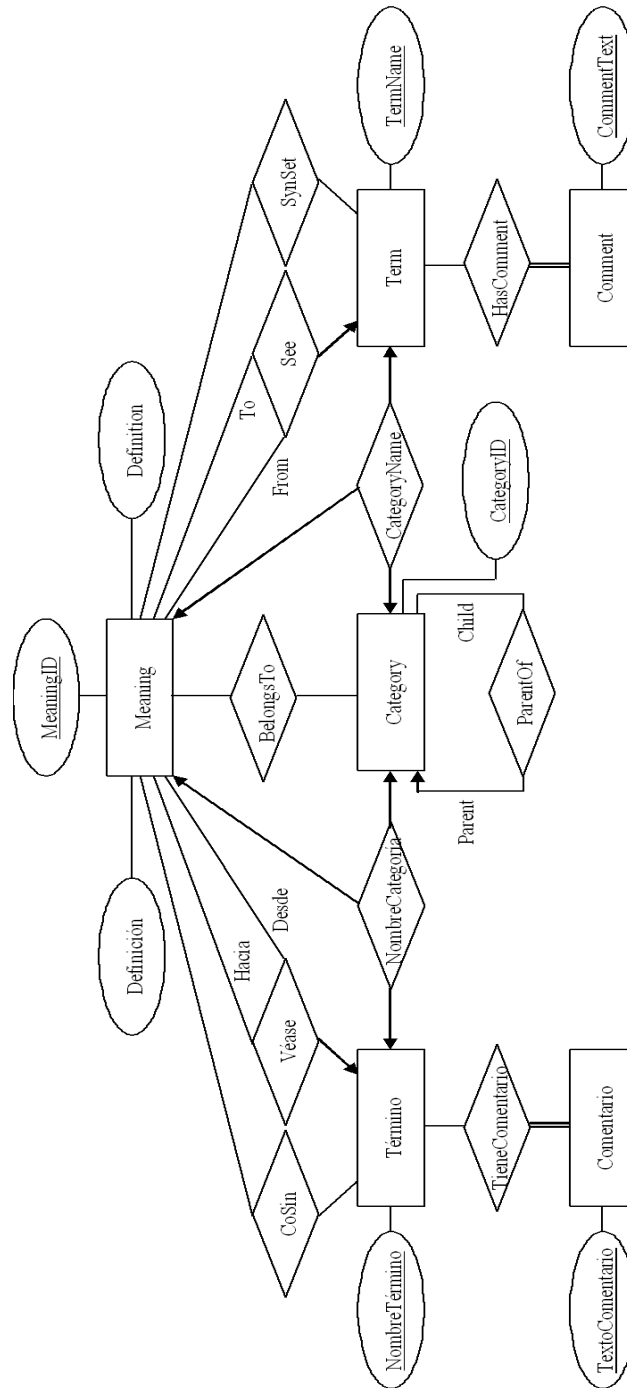


Fig. 1. Entity-Relationship Scheme for an English-Spanish LDB

In this figure, we show an instance of a simple bilingual lexical database for Spanish and English. In the following, we describe entity sets and its attributes, relationship sets, and constraints.

Entity Sets. The entity set *Meaning* is the central entity set other entity sets rest on and has three attributes: *MeaningID* (artificial attribute intended only for entity identification as shall be explained later), *Definition* and *Definición*, intended for the textual definitions of the meaning in both languages, English and Spanish, respectively. The entity set *Term* represents all of the English terms that compose the lexical database, and it has one attribute: *TermName*, which denotes the textual name of each term in this set. The entity set *Category* denotes the category each meaning belongs to, and it has one attribute: *CategoryID* (similar to *MeaningID*). The entity set *Comment* represents the comments about each term, and it has the attribute *CommentText*, which holds the textual comment for each term in this set. This entity arises from our need to develop a dictionary which can hold comments about terms in particular, not related to the concept itself (for instance, comments about the origins of the term). The entity and relationship sets from the Spanish language (*CoSin*, *Véase*, *Término*, *TieneComentario*, *Comentario*, and *NombreCategoría*) are homologous to the ones in English (*SynSet*, *See*, *Term*, *HasComment*, *Comment*, and *CategoryName*, respectively).

Relationship Sets. The relationship set *SynSet* between *Meaning* and *Term* denotes the English synonym set. The relationship set *See* denotes the semantic relationship ‘See’ among two meanings and a term (given a meaning, the user is referred to a representative term of another meaning, which is linked with the former via the relationship ‘See’). The relationship set *BelongsTo* between *Category* and *Meaning* is used to categorize meanings, and it embodies the fact that our classification is not lexical (there is not a direct relationship between *Category* and *Term*) but semantic (we relate meanings to categories, i.e., we categorize meanings). The relationship set *ParentOf* is used to represent taxonomies. The relationship set *CategoryName* is intended to relate a category with the term which names it, under the meaning that defines the category. The relationship set *HasComment* links comments with terms.

Constraints. Mapping cardinalities are as follows: *SynSet* is many to many since a synonym set may contain several terms, and a term may be contained in several synonym sets (obviously, with different meanings). The ternary relationship set *See* which connects *Meaning* (two times for the “from” and “to” parts) and *Term* is many to many because a meaning may refer to several English terms, and one term may be referenced by several meanings. *BelongsTo* is many to many since many meanings are in a category, and a meaning could be in several categories (this situation is expected to be reduced to the minimum since our goal in developing dictionaries is to keep the classification as disjoint as possible). *ParentOf* is one to many since a given category has only one parent, and a given category can have multiple children. *CategoryName* has cardinality one for the three entity sets related because terms, meanings, and categories are unique in this set. *HasComment* is many to many since a term may have several comments attached and a comment may refer to several terms.

Note that there are less total participation constraints that one could expect, all of them derived from the incremental creation of a database instance, because of the

following reasons. A meaning does not have to be categorized. A meaning does not have to have a term for its representation in *one* language (if we create a meaning, it is likely to have at least a term in a language for its representation, but not necessarily in both languages). A category may have no name (a term) in a given language provided that its name is defined in the other language. A category does not have to have related meanings. Finally, ParentOf has no total participation since a category may have no parent (the root category), and a category may have no children (leaf categories).

A consistent LDB should hold total participation for the former constraints but they should be considered as soft constraints since they can be violated during the authoring process. We can identify other soft constraints which cannot be expressed with E/R-related constraints. For instance, a given meaning must have synsets in *both* languages in order to find translations, categories must be arranged in a tree, and all of the categories must have names in *both* languages. These constraints which cannot be expressed with E/R constructors are known as predicate constraints.

All of the attributes, but Definition and Definición, are primary keys. This means that they have an existence constraint automatically attached. But, if we consider that, for instance, a meaning is added to the database, it can be from any of the two languages, i.e., the LDB designer may have an English or Spanish definition for it. Although we can think of the attributes Definition and Definición as candidate keys, they cannot be since the null value will be, in general, in any of them. Therefore, an extra attribute is needed for identifying this entity set, which we call MeaningID. In the physical model, these attributes must have a type for identifiers (such as the sequences or autonumbers). From the discussion above, we should also impose soft existence constraints (for instance, there should be a definition for each meaning) and hard uniqueness constraints (each definition must be different) for Definition and Definición.

We have also developed (but not shown in this paper) the logical and physical schemes for the design of our lexical database, which also follow the classical database design that ensures us a formal way of defining the database that the tools will adhere to.

5 Conclusions and Future Work

Continuing with the refinement of our development methodology of information systems for lexical databases, an elaborated and well sound design method has been presented here. The design is based on the ontological semantics approach, and we have signaled the advantages of this approach in face of the non-ontological one. The design has been tested and used to complete the development of certain information systems to build and consult monolingual, bilingual and multilingual dictionaries.

Of course, the advantages of applying software engineering principles and methods to information systems for lexical databases are evident. Moreover, by using the resulting tools, the LDB authoring is a friendly simple task, and the inserted information has to accomplish certain constraints (consistency, non recurrence, ...) controlled by the system, helping the authoring process (avoiding violation of hard constraints

and reporting the violation of soft constraints). Besides, the integration of diverse LDB built with these tools is assured by the migration tools developed for this purpose. In addition, the resulting dictionaries are friendly usable and supply very useful semantic information to the reader.

As a continuation of this work, we foresee a very promising R&D line, which consists of, among others:

- Refining the design and development methodology from the current state, in order to take into account other possible structures of the taxonomy (for instance, graph-shaped classifications), providing to the ontology with support for explicit generalized relationships, and admitting more linguistic information in the terms of the lexicons.
- Developing new information systems according to the required characteristics of the LDB to come in the future.
- Studying the application of the methodology to the integration of heterogeneous LDB, interoperability among them, and so on.
- Building LDB structurally prepared to be easily embedded in NLP applications.
- Applying the tools to formal and informal Education with the aim of building individual or community dictionaries.

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